

# Brand Guidelines







February 2021

Version 1.0





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# Contents

### 03 Tone of voice

- 04 Expressing core messages
- 05 Striking the right tone

### 06 Logo

- 07 Master logo
- 08 Logo variants
- 09 Clear space
- 10 Minimum sizes
- 11 Colours
- 12 Positioning in print
- 13 Positioning in digital
- 14 Partner logos
- 15 Hero logo usage
- 16 Logo misuse

### 17 Typography

- 18 Brand typeface
- 19 Type usage

### 20 Colours

- 21 Colour palette
- 22 Colour usage

### 23 Iconography

24 Icon style

### 25 Photography

- 26 Photography style
- 27 Inspirational and aspirational
- 28 Candid and human

### 29 Motion graphics

- 30 Animation examples
- 31 Video overlays

### 32 Audio

33 Audio sting

### **34** Block device

- 35 Usage
- 36 Creation

### **37** Application examples







# Tone of voice

04 Expressing core messages

05 Striking the right tone

Guidelines for tone of voice allow us to achieve consistency across Go Construct's communications so that we are more effective in building relationships with our audiences and connecting them with our messages.



Tone of Voice

# Expressing core messages

Our brand's core messages present an attractive and inspiring vision of a very modern construction industry. These messages should be kept top of mind when creating any expression of the Go Construct brand – they are the north star for how Go Construct looks, feels, sounds and behaves.

### We innovate.

We pioneer new tech and practices Our sector is huge, offering real opportunities to advance in many ways. as we evolve to meet future needs.

### We welcome all.

We work together and we thrive when everyone contributes their best.

### We offer a variety of roles.

### We reward expertise.

We value the highly skilled individuals who drive our success.

### We champion independence.

We are always open and there are many ways to work beyond the 9-5.



### Tone of Voice

# Striking the right tone

Our key audiences span many age ranges – while our activity must engage early ages with an inspirational and exciting vision of careers in construction, it must also communicate with authority and credibility to older career changers who are transferring their skills and experience into a new sector. This is about striking the right note of excitement and positivity without straying into hyperbole.

How we write our content and how it is received are guided by the rational and emotional traits of our brand. **How we speak/write (rational traits):** Go Construct is Simple, Clear, Accurate, Rewarding, Relevant, Useful.

### How we want our audience to feel (emotional traits):

Go Construct makes me feel Connected, Inspired, Excited, Valued. I Trust Go Construct.

### Why we do what we do (our purpose):

Go Construct exists to shed light on the construction industry, to showcase and celebrate the exciting and rewarding opportunities it offers for everyone. Go Construct offers access to boundless opportunity.



- Master logo 07
- Logo variants 80
- Clear space 09
- Minimum sizes 10
- Colours 11
- Positioning in print 12
- Positioning in digital 13
- Partner logos 14
- Hero logo usage 15
- 16 Logo misuse

Our master logo is the embodiment of the Go Construct brand, tying its historic brand equity with the present across all branded applications.

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# Master logo

The master logo is the preferred brand marque to use on all applications.



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# Logo variants

Stacked and monogram logos should be used in circumstances where sizing or space restrictions inhibit the use of the master logo.

The single colour variant should be used on all third party assets, this ensures legibility and removes likelihood of colour clashes.

Secondary logo



**Single colour** 



**Stacked logo** 





### Monogram















# Clear space

A minimum area of clear space around the logo is applied to protect the clarity and visual integrity of the marque. Clear space can be measured by using the spacing in the centre of the logo (A) and the difference in height of 'Go' and 'Construct' (B).





# Minimum size

For ease of recognition, we have set a minimum size for reproduction of the logo in any media.





Minimum size: 150px or 42mm wide





Minimum size: 50px or 13mm wide



# Colours

Each logo can be used on either white, amber or charcoal. The correct colours to use for each logo are detailed on the right. Master Logo



Secondary Logo



Stacked Logo



### Monogram















# Positioning in print

The logo should be situated in the top left or right of the document where possible.

Ξ <mark>Έ</mark> Ε	Construct	



### 



# Positioning in digital

The logo should predominantly appear in the top left when displayed with other content, and centred on charcoal where the brand is the main focus, such as endframes.







# Partner logos

Partner logos can be locked up using the clear space grid.

Where Go Construct is the main brand the partner logo should appear on the right, and where the partner brand is dominant it can appear larger on the left.

The single colour logo variant should be used on all third party assets, this ensures legibility and removes likelihood of colour clashes.









# Hero logo usage

For specific campaigns (e.g. Pride month) the logo can be used to house either static or moving images. These should be time-limited executions – they should not become permanent assets that are used in place of the standard Go Contruct logo set.

Only the stacked version of the logo should be used for this. Ideally, this usage should be confined to black or white backgrounds, avoid using it against the Go Construct Amber background unless there is a creative justification for doing so.

When using the hero logo, it must include a shadow set at 70% around the top of the 'G' and bottom of the 'O'. These are linear gradients going from transparent to black, set loosely at around 30°.

# Construct





# Logo misuse

The Go Construct logo should not be altered or changed in any way. This ensures it is always consistent, recognisable and legible.





### 



# Typography

Typeface

Type usage 19

print and web.

# Our typeface is Matter, a grotesk sans-serif typeface. It is used for all typography in both



Typography

# Brand typeface

Matter is used for all brand communications in both print and web, and is used for both headlines and body copy.

The following weights are permitted:

- Matter Heavy
- Matter Bold
- Matter Light

The restricted variation of type weights is intended to ensure simple and clean typography which relies on pronounced size variation to provide visual hierarchy.

# Matter

# Light ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz 0123456789!@£%^&\*()\_+

Bold ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz 0123456789!@£%^&\*()\_+

Heavy ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz 0123456789!@£%^&\*()\_+



### Typography

# Type usage

Matter Heavy is used as the headline font in the majority of applications.

Small headers can be set in Matter Bold, while body copy is always set in Matter Light.

In circumstances where a system font must be used, replace Matter with Tahoma.

### Headlines – Matter Heavy

# Amazingly few discotheques provide jukeboxes.

Small headers – Matter Bold

# Amazingly few discotheques provide jukeboxes.

Body copy - Matter Light

Amazingly few discotheques provide jukeboxes. Grumpy wizards make a toxic brew for the jovial queen. All questions asked by five watched experts amaze the judge. My ex-pub quiz crowd gave joyful thanks.



# Colours

Colour palette 21

Colour usage 22

Our brand palette infuses our communications with energy, dynamism and confidence.

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### Colours

# Colour palette

The primary brand colour is amber. This is used on the majority of branded applications.

To aid consistency and brand recognition, these are the only colours that should be used.

The colours are intended to be used at their full intensity, and should not be reproduced as tints.

### Primary

Go Construct Amber 0/36/96/0 77/19/79 fab000

### Secondary

Go Construct Orange 0/67/92/0 255/109/13 ff6e0d

### Neutral

White 0/0/0/0 255/255/255 ffffff Go Construct Blue 67/33/0/0 64/158/255 409eff Go Construct Green 68/0/100/0 51/210/16 33d10f Go Construct Purple 55/93/9/1 138/48/128 8a3080

Light Grey 0/0/0/10 240/240/240 f0f0f0 Mid Grey 0/0/0/40 178/178/178 b2b2b2 Charcoal 0/0/0/95 31/31/31 1f1f1f









### Colours

# Colour usage

Use of Amber with charcoal and white is the primary brand palette and should be used on the majority of all brand applications.

In some circumstances it is acceptable to use a single colour from the secondary palette to replace the amber. In these applications it is important the rest of the brand look and feel is consistent.

In more complex applications where a more diverse colour palette is needed (such as wayfinding or information with numerous separate categories) it is acceptable to use the secondary palette alongside the Amber, however amber should remain dominant.

Primary brand application

### Secondary brand application

### **Complex or wayfinding applications**







# Iconography

24 Icon style

Our iconography style is not overtly branded – icons should be used sparingly where needed and not overwhelm the already graphic nature of the brand's look and feel.



lconography

# **Icon style**

Our icon style is simple and effective, with consistent line weight and characterful touches.

When used on charcoal the icons should be reversed rather than just recoloured.









## 

# Photography

- 26 Photography style
- 27 Inspirational and aspirational
- 28 Candid and human

Our photography style is one of the main ways people identify with our brand. We strike a balance between candid, honest portraits and inspirational shots highlighting the varied nature of the industry.



Photography

# Photography style

Photography includes a mix of inspirational images which showcase the breadth and scale of the industry and individuals performing their roles. The individuals are pictured within their environment, giving a sense of scale and importance.















Photography

# Inspirational & aspirational

Headline images should include inspirational images which showcase the breadth and scale of the industry. These images should emphasise the importance of the work that we do, they should take the breath away.









### Photography

# Candid and human

Where portraits are used they should be candid, honest and relatable. The subject should exist with their authentic work environment to highlight the variety of roles that make up construction and emphasise the uniqueness of the industry. It's not enough to show a hard hat and high vis – that's not all construction is about.













# Motion graphics

30 Animation examples

31 Video overlays

Motion graphics will make up a large proportion of the Go Construct brand touchpoints, featuring heavily on digital, video and social content.



### Motion graphics

# Well crafted and relevant

Motion graphics can be a great way to symbolise the variety of job roles available in the construction industry.

On the right, where motion representations of construction processes are applied to type to add visual excitement.

# Stone Mason

On site doesn't always mean what you think

# **Unexpected Construction**



Click to play see example

Link to be created by borne



# Architectural Technician

Drilling

Operative







### Motion graphics

# Building blocks

As outlined on page 36 the 'building blocks' are a key feature of the brands visual identity. These can be integrated into video content in the form of title labels and end frames.







# Audio

33 Audio sting

Consistent audio treatments for Go Construct assets support our brand messages while, over time and repeated exposure, acquiring familiarity which can drive recognition.



Motion and audio

# Audio sting

Audio stings can supplement Go Construct visual branding to bookend motion assets. They should be distinctive – i.e. not easy to confuse with other construction or career brand audio assets – and the creative brief should encourage the audio to express our core messages (e.g. to have a modern feel to support our vision of construction as an innovative sector).

Click to play the Go Construct audio sting









# **Block device**

35 Usage36 Creation

The graphic block device acts as a frame for images, creating more ownable assets without abstracting the image or the message.







### Block device



The block device acts as a frame for images. In smaller applications it can also act a holding device for copy on top of an image.

It always sits on the bottom of the page, to give a sense of upward momentum, reminiscent of building.

<image><section-header>



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Block device

# Creation

When constructing a block device, an important consideration here is to ask ourself – does this shape look like a solid and trustworthy structure, or does it look like it could fall over?! (Aim for the former.)

On large digital and print applications the short edge should consist of 20 square blocks.

Smaller applications should use 10 square blocks along the shortest edge.

Grid Grid



### Block shape



Image









# Application examples

The following design examples show key applications that adhere to these brand guidelines. Please refer to this document when creating new artwork.

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### Brickie

Bricklayers lay bricks, pre-cut stone and concrete blocks in mortar. They construct, extend and repair domestic and commercial buildings, and other structures such as foundations, walls, chimneys or decorative masonry work. Bricklaying offers a real sense of achievement. At the end of a project, you'll see the results and be able to say, 'I built that'.

Average salary between

£17,000 -£40,000

Typical hours a week

**42 – 44** 

Number employed in the UK

72,240

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# **Protect** what matters.

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### **Construct**



Picking the right career

Building your personal statement

46

### Apprenticeship applications and interviews

Firing off job applications - the essentials	
The foundations of a strong CV	
Covering letters: the formula for success	
Interviews and assessment days - what to expect	
Organisations who want to hear from you	



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PUBLISHED BY GTI Media Ltd, The Fountain Building, Howbery Park, Benson Lane, Wallingford Oxon OX10 8BA UK Tel +44 (0)1491 826262 www.groupgti.com ISBN 978-1-912625-07-9 ISSN 2397-8678 © GTI Media Ltd, February 2020

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# If you require any further advice or assets please contact helen.sutton@citb.co.uk



